

DAYELL DE GRAAF

3D ARTIST



CONTACT

Mail

dayelldegraaf@hotmail.com



PORTFOLIO



[LinkedIn](#)



[Artstation](#)



[Sketchfab](#)



AWARDS

Rookie Awards 2023 – 2024
Game Development & Animation
Rookie Awards 2022 – 2023
Game Development



EXPERTISE



Autodesk Maya



Substance Painter



Blender



Houdini



Adobe Photoshop



ZBrush



Unreal Engine



Marvelous Designer



Mari



EXPERIENCE

Intern 3D Artist, Virtual Production Department

Working on assets for 2 movies, 1 TV show and 2 commercials
Planet X / the Netherlands
02/2024 – 06/2024

Service Employee, Crew

Foroxity Movie Theatre / the Netherlands
12/2019 – 07/2020, 09/2023 – 01/2024

Junior Consultant, Project Management

SGS INTRON / the Netherlands
05/2019 – 10/2019

Master Thesis, Processing Department

Boliden AB / Sweden
02/2018 – 06/2018

Intern, Technology Department

Nyrstar NV / the Netherlands
01/2017 – 03/2017



EDUCATION

Bachelor Digital Arts and Entertainment – Magna Cum Laude

Hogeschool West-Vlaanderen (Howest) / Belgium
09/2020 – 06/2024

Triple Degree Master European Mining Course (EMMEP)

TU Delft / the Netherlands
09/2017 – 08/2018

RWTH Aachen / Germany

04/2017 – 08/2017

Aalto University / Finland

09/2016 – 12/2016

Bachelor Soil, Water and Atmosphere

Wageningen University / the Netherlands
09/2013 – 07/2016

Minor Resource Engineering TU Delft / the Netherlands

11/2015 – 04/2016



ACHIEVEMENTS

Conference Guest Speaker

[International VFX and GD Conference Bratislava](#)
18/04/2024

Published Game on Steam – [Crowned Control](#)

Hogeschool West-Vlaanderen (Howest) / Belgium
09/2023